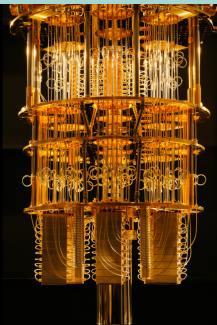
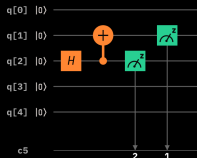
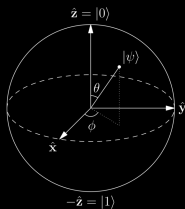


The IBM Quantum Computing Platform

Martin Koppenhöfer

<https://www.quantumtheory-bruder.physik.unibas.ch/>



Online resources

`https://www.quantumtheory-bruder.physik.unibas.ch/
people/martin-koppenhoefer/
quantum-computing-and-robotic-science-workshop.html`

- installation guide
- **material for this session**
- slides

Outline

- 1 Recap
 - Overview of quantum-computing platforms
 - Bell states
- 2 Programming the quantum computer with python
 - The qiskit framework
 - Programming session 1
- 3 Superdense coding
 - Programming session 2
- 4 Quantum algorithms
 - Deutsch algorithm
 - Programming session 3

Recap

- spins in large molecules + NMR
- ions in electromagnetic traps
- neutral atoms in optical lattices
- optical quantum computing
- ^{31}P donor atoms in silicon
- electron spins in semiconductor quantum dots
- superconducting electrical circuits
 - flux qubit
 - charge qubit
 - phase qubit
 - transmon qubit
- topological qubits



* online access

Recap

Bell states

$$|\beta_{00}\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

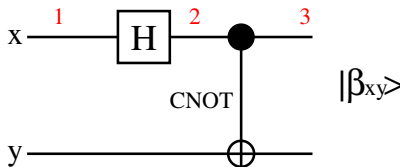
$$|\beta_{01}\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$$

$$|\beta_{10}\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$|\beta_{11}\rangle = \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$$

General expression:

$$|\beta_{xy}\rangle = \frac{1}{\sqrt{2}}(|0y\rangle + (-1)^x |1\bar{y}\rangle)$$



1 input state: $|xy\rangle = |00\rangle$

2 apply Hadamard gate

$$\hat{H} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}:$$

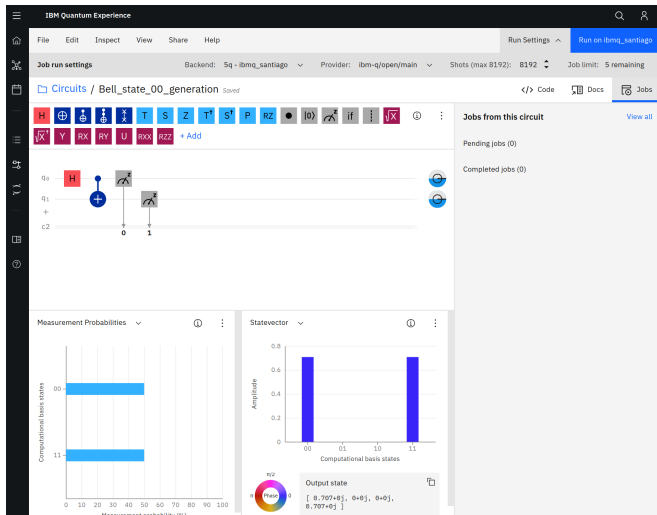
$$\frac{1}{\sqrt{2}}(|00\rangle + |10\rangle)$$

3 apply CNOT gate:

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = |\beta_{00}\rangle$$

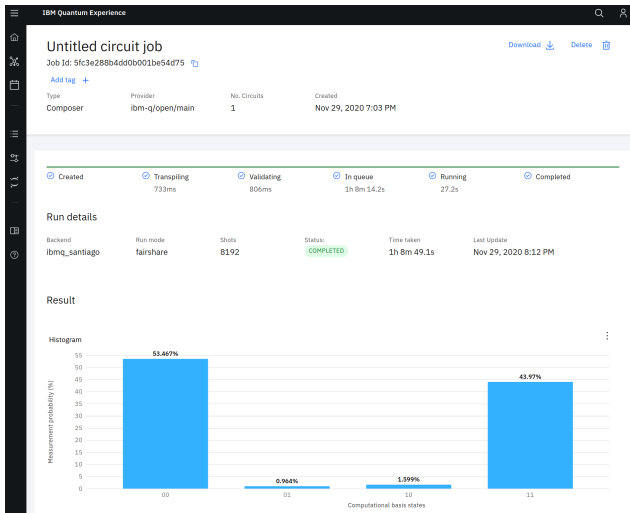
Recap

Bell states



Recap

Bell states on a real quantum processor



Programming the quantum computer with python

The qiskit framework



Programming the quantum computer with python

The qiskit framework

Terra

- define quantum algorithms by quantum circuits / pulses
- adapt quantum circuits to the hardware (transpilation)
- connect to the quantum hardware
- visualize results

Ignis

- characterize quantum hardware
- reconstruct quantum states (tomography)
- compensate noise and errors (mitigation)

Aer

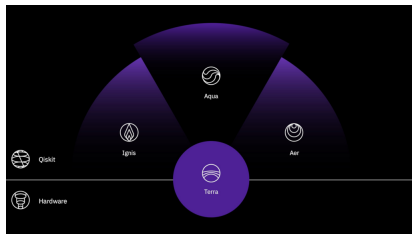
- simulate quantum algorithms

Aqua

- predefined algorithms for typical applications

Programming the quantum computer with python

Programming session 1



Content

- defining quantum circuits in python (Terra)
- state-vector simulator (Aer)
- QASM simulator (Aer)
- device imperfections

Programming the quantum computer with python

Programming session 1

Agenda

- you will be split into small teams (in breakout rooms)
- in each breakout room, introduce you quickly to your teammates
- one participant turns on screen sharing
- discuss and code together the exercise
- after a while, the host will close the breakout rooms and let you return to the main session

Superdense coding

Idea

- two parties: Alice (A) and Bob (B)
- Alice wants to transmit **2 classical bits of information** to Bob
- classically, she needs to send **two bits** to Bob
- quantum-mechanically, she can send **one qubit** to Bob!

Superdense coding

Idea

- Bell states

$$\begin{aligned} |\beta_{00}\rangle &= \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) & |\beta_{01}\rangle &= \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle) \\ |\beta_{10}\rangle &= \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle) & |\beta_{11}\rangle &= \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle) \end{aligned}$$

- Consider that Alice and Bob share a Bell state $|\beta_{00}\rangle$
- Alice can convert this Bell state into any other Bell state herself (**with no help from Bob**)

$$\hat{\sigma}_x \otimes \mathbb{1} |\beta_{00}\rangle = |\beta_{01}\rangle$$

$$\hat{\sigma}_z \otimes \mathbb{1} |\beta_{00}\rangle = |\beta_{10}\rangle$$

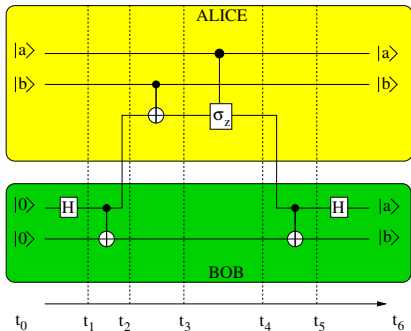
$$i\hat{\sigma}_y \otimes \mathbb{1} |\beta_{00}\rangle = |\beta_{11}\rangle$$

- $i\hat{\sigma}_y = \hat{\sigma}_z\hat{\sigma}_x$

Superdense coding

Protocol

- A **single qubit** can **transmit** two classical bits of information

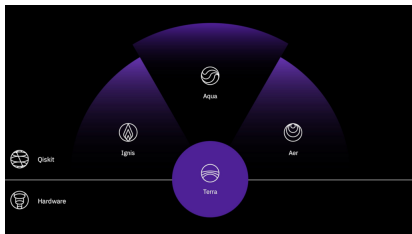


- $t_0: |a\rangle |b\rangle |0\rangle |0\rangle$
- $t_1: |a\rangle |b\rangle \left(\frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) |0\rangle$
- $t_2: |a\rangle |b\rangle \left(\frac{|00\rangle + |11\rangle}{\sqrt{2}} \right)$
i.e. $|a\rangle |b\rangle |\beta_{00}\rangle$
- $t_3: |a\rangle |b\rangle |\beta_{0b}\rangle$
- $t_4: |a\rangle |b\rangle |\beta_{ab}\rangle$
- $t_6: |a\rangle |b\rangle |a\rangle |b\rangle$

- The information about a and b is **encoded** in the entangled state of the **two-qubit system** shared by Alice and Bob

Superdense coding

Programming session 2



Content

- transpiling quantum circuits (Terra)
- error mitigation (Ignis)

Quantum algorithms

Deutsch algorithm

Is $f(x) : \{0, 1\} \rightarrow \{0, 1\}$ balanced or constant?

- balanced if $f(0) = \overline{f(1)} \Leftrightarrow f(0) \oplus f(1) = 1$
- constant if $f(0) = f(1) \Leftrightarrow f(0) \oplus f(1) = 0$
- $\hat{U}_f : |x, y\rangle \rightarrow |x, y \oplus f(x)\rangle$ quantum circuit implementing $y + f(x) \pmod 2$ in the second qubit
- example: input $|x\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$, $|y\rangle = |0\rangle$ leads to

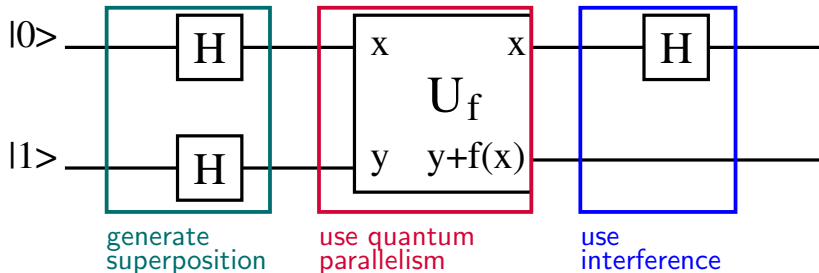
$$\frac{1}{\sqrt{2}} (|0, f(0)\rangle + |1, f(1)\rangle)$$

- \Rightarrow **one** “application” of f results in **both** $f(0)$ and $f(1)$!
- but: **measurement** gives **either** $|0, f(0)\rangle$ **or** $|1, f(1)\rangle$
 - so, **quantum parallelism does not help ...?**

Quantum algorithms

Deutsch algorithm

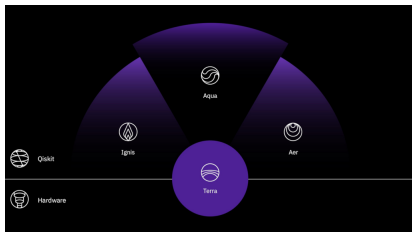
- ...it does if we transform the information in a clever way:



- final state is $\propto |f(0) \oplus f(1)\rangle \otimes (|0\rangle - |1\rangle)$
 \Rightarrow measuring the first qubit gives a global property of f , namely $f(0) \oplus f(1)$, using only **one** evaluation of $f(x)$
- this is impossible on a classical computer!

Quantum algorithms

Programming session 3



Content

- predefined quantum algorithms (Aqua)

Educational material

Start your path towards
learning *Quantum Algorithms*

<https://qiskit.org/learn>

Qiskit textbook

Youtube series *Coding with Qiskit*

Online course *Introduction to QC*

Learning resources

The below are designed and created by the Qiskit team.
However, we recommend a familiarity with [linear algebra](#)
and [Python](#) from these trusted resources.

All resources

Beginner

Advanced


Time to spend learning

- any
- 1 minute
- 1 day
- 1 week
- 1 month
- 1 year



Qiskit Textbook

The Qiskit Textbook is a free digital open source textbook that will teach you the concepts of quantum computing while you learn to use Qiskit.

[Read the textbook](#) 



University
of Basel

Thank you
for your attention.